

Extending Operational Mission Lifetimes of Free-Flying Space Robots via Hypernetwork-Based Multi-Task GNC Controller

Ricard Marsal I Castan¹, Cédric Pradalier², and Miguel Olivares-Mendez¹

Abstract—Space free-flying robots must sustain diverse, evolving mission profiles, from rendezvous and docking to inspection and emergency stabilization, across operational lifetimes spanning years or decades. The prevailing approach maintains a library of purpose-built controllers, one per mission phase, which is architecturally brittle, memory-intensive, and unable to adapt to unanticipated conditions. We present HYPHER-GNC, a hypernetwork-based Multi-Task Reinforcement Learning (MTRL) framework that lets a single, compact controller master a full suite of Guidance, Navigation, and Control (GNC) tasks without retraining. By projecting physics informed semantic embeddings onto a continuous task manifold and mapping them to policy weights via a hypernetwork, HYPHER-GNC resolves conflicting gradient dynamics while enabling zero-shot task composition: synthesizing novel mission configurations at inference by combining learned physical priorities, without any retraining or gradient steps. We validate on JAXA’s Int-Ball2 in 6-DOF simulation and on a physical satellite emulator performing stabilization, docking, velocity tracking, inspection, and obstacle navigation. HYPHER-GNC consistently outperforms single-task experts and multi-task baselines.

I. INTRODUCTION

Free-flying robots aboard the ISS must dock, inspect equipment, track crew, and navigate cluttered corridors over lifetimes of years with no possibility of controller re-upload. Today’s approach, a library of purpose-built controllers, one per phase, scales poorly, wastes on-board memory, and cannot adapt to unanticipated scenarios.

Reinforcement Learning (RL) offers a data-driven alternative [1], [2], [3], but single-task policies fail under slight objective shifts [4]. Multi-Task RL (MTRL) trains a shared policy but suffers from conflicting gradients [5] and discrete task IDs that prevent interpolation. Hypernetworks [6] generate task-specific weights from a context vector. HYPHER-GNC extends this to 6-DOF Int-Ball2 GNC with a *physics-informed continuous* semantic manifold. Contributions: (1) single-model policy mastering four orbital GNC profiles simultaneously; (2) zero-shot task composition to unseen profiles; (3) sim-to-real transfer on physical hardware.

II. HYPHER-GNC: FRAMEWORK

Physics-informed semantic embeddings. Each mission profile is encoded as:

$$e_k = [\alpha_{\text{pos}}, \alpha_{\text{att}}, \alpha_{\text{vel}}, \alpha_{\text{brake}}, \alpha_{\text{safe}}] \in [0, 1]^5, \quad (1)$$

where each component maps to a classical GNC objective [7], [8]: position/attitude error, velocity tracking, braking, and obstacle repulsion. Unlike learned codes, e_k is

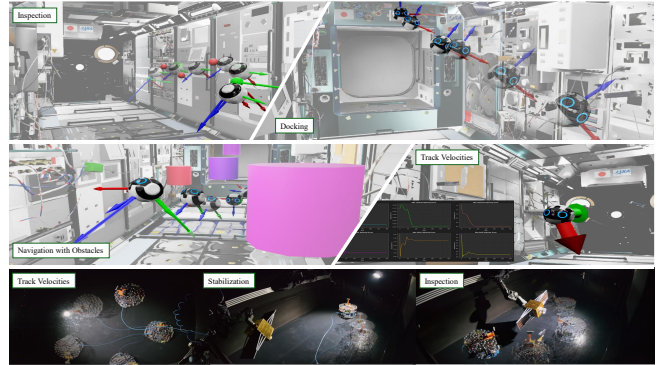


Fig. 1. Overview. HYPHER-GNC on Int-Ball2 (simulation, top) and physical satellite emulator (bottom).

set by the mission designer, interpretable to operations teams. Training samples e_k uniformly over $[0, 1]^5$, acting as parameter-space data augmentation over all blended priorities. Zero-shot composition is immediate: setting $\alpha_{\text{safe}}=1$ on Docking gives *Docking with Obstacles*; dropping α_{att} gives *Point Navigation*, no retraining required.

Hypernetwork architecture. A shared actor-critic is weight-modulated per task via:

$$\mathbf{W}_{\text{dyn}}(e_k) = \mathbf{W}_{\text{base}}(1 + \Psi_s^W) + \Psi_a^W, \quad (2)$$

$$\Psi(e_k) = \mathbf{q}(e_k) \times \mathbf{k}(e_k) / \sqrt{d_{\text{out}}}, \quad (3)$$

where $\mathbf{q}, \mathbf{k} \in \mathbb{R}^{32}$ are hypernetwork outputs. Rank-1 factorization gives a $16 \times$ parameter reduction vs. full-rank, analogous to LoRA [9], essential for flight hardware [10]. Keys and Queries initialize at $\sigma=10^{-4}$ with scale offset +1, so training begins from identity modulation [11].

Training. JAXA’s Int-Ball2 [12] (6-DOF, continuous) is the simulation platform; a 5 kg Floating Platform (3-DOF, binary thrusters) serves as physical testbed. Four tasks train simultaneously in 4,096 Isaac Lab [13] environments with PPO [14] and domain randomization [15] over CoM, mass, and wrenches.

III. EXPERIMENTAL VALIDATION

To demonstrate HYPHER-GNC’s suitability for long-duration space missions, we evaluate its ability to master multiple operational phases simultaneously and adapt to unforeseen scenarios without structural changes or retraining. We compare against **Single-Task RL**, standard **MTRL**, **PCGrad** [16], and **Multi-Critic** [17].

Simulation. HYPHER-GNC outperforms or matches baselines across trained profiles (Table II). Crucially, this is achieved with a single compact model, avoiding the memory bloat of

¹University of Luxembourg

²Georgia Tech

TABLE I

SIM-TO-REAL RESULTS. PERFORMANCE OF HYPER-GNC WITH AND WITHOUT DOMAIN RANDOMIZATION ON THE PHYSICAL PLATFORM.

Methods	Docking		Track Velocities		Inspection		Navigation with Obstacles	Stabilization		Point Navigation
	$e_p[m]$ ↓	$e_o[rad]$ ↓	$e_v[m s^{-1}]$ ↓	$e_\omega[rad s^{-1}]$ ↓	$e_o[rad]$ ↓	SR[%] ↑	$e_p[m]$ ↓	$e_v[m s^{-1}]$ ↓	$e_\omega[rad s^{-1}]$ ↓	$e_p[m]$ ↓
HYPER-GNC w/o Rand	0.092 (± 0.039)	0.198 (± 0.172)	0.183 (± 0.029)	0.152 (± 0.033)	0.125 (± 0.006)	100	2.136 (± 0.636)	0.135 (± 0.125)	0.155 (± 0.147)	0.093 (± 0.005)
HYPER-GNC	0.028 (± 0.019)	0.128 (± 0.011)	0.169 (± 0.015)	0.157 (± 0.107)	0.082 (± 0.021)	100	0.087 (± 0.006)	0.077 (± 0.043)	0.110 (± 0.066)	0.094 (± 0.004)

TABLE II

INT-BALL2 FOUR GNC TASKS COMPARISON PERFORMANCE.

Methods	Docking		Track Velocities		Inspection		Navigation with Obstacles
	$e_p[m]$ ↓	$e_o[rad]$ ↓	$e_v[m s^{-1}]$ ↓	$e_\omega[rad s^{-1}]$ ↓	$e_o[rad]$ ↓	SR[%] ↑	$e_p[m]$ ↓
Single-Task RL	0.017 (± 0.008)	0.041 (± 0.022)	0.106 (± 0.053)	0.178 (± 0.069)	0.622 (± 0.151)	85.46	0.056 (± 0.025)
Multi-Task RL	0.036 (± 0.020)	0.126 (± 0.067)	0.233 (± 0.064)	0.386 (± 0.028)	0.661 (± 0.160)	62.50	0.115 (± 0.076)
PCGrad	0.032 (± 0.014)	0.136 (± 0.063)	0.281 (± 0.130)	0.403 (± 0.032)	0.400 (± 0.403)	60.35	0.113 (± 0.001)
Multi-Critic	0.026 (± 0.005)	0.046 (± 0.027)	0.187 (± 0.088)	0.246 (± 0.065)	0.585 (± 0.136)	85.00	0.060 (± 0.034)
HYPER-GNC (ours)	0.005 (± 0.003)	0.011 (± 0.007)	0.086 (± 0.041)	0.157 (± 0.052)	0.597 (± 0.109)	91.25	0.021 (± 0.009)

TABLE III

INT-BALL2 PERFORMANCE ON COMPOSITION TASKS.

Methods	Docking with Obstacles		Stabilization		Point Navigation
	$e_p[m]$ ↓	$e_o[rad]$ ↓	$e_v[m s^{-1}]$ ↓	$e_\omega[rad s^{-1}]$ ↓	$e_p[m]$ ↓
Single-Task RL	0.057 (± 0.076)	0.141 (± 0.099)	0.001 (± 0.002)	0.037 (± 0.076)	0.019 (± 0.009)
Multi-Task RL	0.079 (± 0.235)	0.210 (± 0.237)	0.425 (± 0.177)	0.680 (± 0.056)	0.037 (± 0.024)
Multi-Task RL SemEmb	0.081 (± 0.184)	0.617 (± 0.339)	0.028 (± 0.037)	0.484 (± 0.289)	0.036 (± 0.020)
PCGrad	0.080 (± 0.260)	0.210 (± 0.249)	0.055 (± 0.024)	0.952 (± 0.392)	0.032 (± 0.014)
PCGrad SemEmb	0.076 (± 0.151)	0.799 (± 0.543)	0.010 (± 0.017)	0.110 (± 0.169)	0.045 (± 0.048)
Multi-Critic	0.092 (± 0.292)	0.206 (± 0.341)	0.000 (± 0.001)	0.001 (± 0.020)	0.026 (± 0.005)
Multi-Critic SemEmb	0.076 (± 0.217)	0.705 (± 0.478)	0.003 (± 0.004)	0.046 (± 0.058)	0.041 (± 0.019)
HYPER-GNC (ours)	0.076 (± 0.262)	0.182 (± 0.233)	0.001 (± 0.001)	0.017 (± 0.011)	0.017 (± 0.010)

maintaining multiple specialized controllers over a satellite's lifespan.

Zero-shot task composition (Table III). Long-life adaptation necessitates handling emergent mission requirements. HYPER-GNC demonstrates zero-shot capabilities on entirely novel profiles blending different objectives (e.g., Stabilization, Point Navigation), matching or exceeding retrained specialists without any gradient updates.

Sim-to-Real. Reliable physical deployment is the ultimate test for long-term orbital autonomy. On our physical emulator (Table I), HYPER-GNC successfully bridges the reality gap, proving its viability for persistent operations.

IV. CONCLUSION

HYPER-GNC enables a single compact GNC controller to span the full mission lifecycle of an orbital free-flying robot. Physics-informed semantic embeddings on a continuous manifold support zero-shot task composition without re-training. A mission operator adjusts only a five-dimensional vector to switch between any mission phase, no re-upload, no ground intervention required.

REFERENCES

- [1] D. Izzo, M. Märtens, and B. Pan, "A survey on artificial intelligence trends in spacecraft guidance dynamics and control," *Astrodynamics*, vol. 3, no. 4, pp. 287–299, 2019.
- [2] B. Gaudet, R. Linares, and R. Furfaro, "Deep reinforcement learning for six degree-of-freedom planetary landing," *Advances in Space Research*, vol. 65, no. 7, pp. 1723–1741, 2020.
- [3] M. El-Hariry, A. Richard, V. Muralidharan, M. Geist, and M. Olivares-Mendez, "DRIFT: Deep reinforcement learning for intelligent floating platforms trajectories," in *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, 2024, pp. 14 034–14 041.
- [4] K. Cobbe, O. Klimov, C. Hesse, T. Kim, and J. Schulman, "Quantifying generalization in reinforcement learning," in *Proceedings of the 36th International Conference on Machine Learning*. PMLR, 2019, pp. 1282–1289.

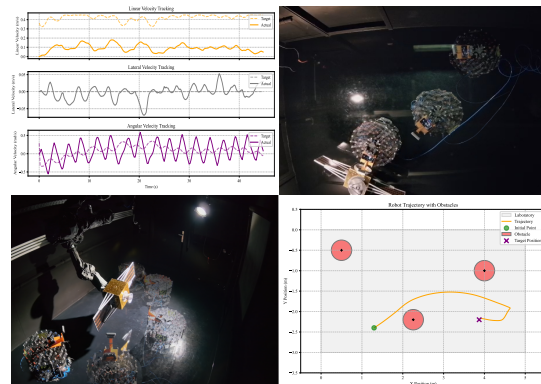


Fig. 2. **HYPER-GNC in the real world.** From left to right, top to bottom, target and actual velocities of the Track Velocities task, docking into a satellite, inspection of a satellite, and navigation through obstacles.

- [5] T. Yu, S. Kumar, A. Gupta, S. Levine, K. Hausman, and C. Finn, "Gradient surgery for multi-task learning," *Advances in Neural Information Processing Systems*, vol. 33, pp. 5824–5836, 2020.
- [6] D. Ha, A. Dai, and Q. V. Le, "Hypernetworks," *arXiv preprint arXiv:1609.09106*, 2016.
- [7] B. Wie, *Space Vehicle Dynamics and Control*, 2nd ed. AIAA Education Series, 2008.
- [8] W. Fehse, *Automated Rendezvous and Docking of Spacecraft*. Cambridge University Press, 2003.
- [9] E. J. Hu, Y. Shen, P. Wallis, Z. Allen-Zhu, Y. Li, S. Wang, L. Wang, and W. Chen, "LoRA: Low-rank adaptation of large language models," 2021.
- [10] G. Giuffrida *et al.*, "The phi-sat-1 mission: The first on-board deep neural network demonstrator for satellite earth observation," *IEEE Transactions on Geoscience and Remote Sensing*, vol. 60, pp. 1–14, 2022.
- [11] T. He, Z. Zhang, H. Zhang, Z. Zhang, J. Xie, and M. Li, "Bag of tricks for image classification with convolutional neural networks," in *IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, 2019.
- [12] S. P. Yamaguchi, T. Yamamoto *et al.*, "Int-Ball2: ISS JEM internal camera robot with increased degree of autonomy — design and initial checkout," *IEEE Robotics and Automation Magazine*, 2024.
- [13] M. Mittal, P. Roth, J. Tigue, A. Richard *et al.*, "Isaac lab: A gpu-accelerated simulation framework for multi-modal robot learning," *arXiv preprint arXiv:2511.04831*, 2025.
- [14] J. Schulman, F. Wolski, P. Dhariwal, A. Radford, and O. Klimov, "Proximal policy optimization algorithms," 2017.
- [15] J. Tobin, R. Fong, A. Ray, J. Schneider, W. Zaremba, and P. Abbeel, "Domain randomization for transferring deep neural networks from simulation to the real world," in *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, 2017, pp. 23–30.
- [16] T. Yu, S. Kumar, A. Gupta, S. Levine, K. Hausman, and C. Finn, "Gradient surgery for multi-task learning," 2020.
- [17] S. Mysore, G. Cheng, Y. Zhao, K. Saenko, and M. Wu, "Multi-critic actor learning: Teaching RL policies to act with style," in *International Conference on Learning Representations*, 2022.